# GenRef v1.00

MDOS Reference guide.

TIPI Library

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# TIPI Overview

All TIPI management routines in MDOS are provided to aid a programmer in writing applications requiring TIPI operations beyond the immediate instruction set of the TMS 9995 microprocessor. The following TIPI operations are currently supported within the operating system.

Type	Extension	Description
0x20	Mouse	Read USB mouse data
0x21	TCP	Client/Server socket connections

Opcodes within the TIPI XOP Library 12 support access to the USB mouse, as a wired or wireless connection. In addition, both client and server based TCP connections are supported. The TIPI is a continually evolving hardware and software solution for the TI-99/4A and Geneve 9640 computers.

For more information on the TIPI, please visit https://github.com/jedimatt42/tipi/wiki

# CALLING TIPI FUNCTIONS

The MDOS TIPI Library must be called from within a machine code program running as a task under MDOS. You pass arguments to the TIPI Library via the calling registers.

The MDOS TIPI Library is invoked from a machine code program when software trap number zero (XOP 0) is called with a library number of 12. The calling program's R0 must contain the 16-bit subprogram at the time of the XOP. The following code fragment will open a TCP connection to a hostname or IP address.

	LI LI LI XOP	R0,>0002 R1,HOST R2,22 R3,>0100 @TIPI,0	Open hostname Hostname to ope Length of Hostna TCP Socket Hand Access subprogra	dle Byte (MSB)
TIPI HOST	DATA TEXT EVEN	12 "Heatwave.ddns.net:9640"		HOST to open

In the preceding example, two hidden assumptions were made. First it is assumed that Hostname or IP address is located on a page which is currently mapped into a memory page which has the same 16-bit address page number as its Virtual address page number (read the section on Memory Management). The second assumption is the TIPI label is currently mapped into a memory page which has the same 16-bit address page number as its Virtual address page number.

# **TIPI Library**

# Reset TIPI

**Function** Sends a command to the TIPI to kill the TipiService on the Raspberry PI and restarts

it asynchronously. When this command is issued, allow time for the TipiService to

resume.

**Parameters** R0 = >0000 (opcode)

Results N/A -

**Parameter Description** 

Not applicable

**Example Code** 

LI R0,>0000 Reset TIPI opcode XOP @TIPI,0 Access subprogram

# Identify CRU of the TIPI

**Function** Returns the CRU address of the TIPI.

Parameters R0 = >0001

**Results** R0 = Result code

**Parameter Description** 

Result code CRU address of the TIPI

CRU = >0000, no TIPI present

**Example Code** 

LI R0,>0001 CRU address opcode XOP @TIPI,0 Access subprogram

MOV R0,@CRU Store CRU Address of TIPI

TIPI DATA 12 TIPI Library CRU DATA 0 CRU of TIPI

#### **Open Hostname**

**Function** Opens a TCP socket to a Hostname or IP address at a specified port.

Parameters R0 = >0002

R1 = Hostname or IP address

R2 = Length of R1

R3 = Socket handle (MSB)

**Results** R1 = Result code

# **Parameter Description**

Hostname or IP The hostname or IP address is a string in the form of "hostname:port" without the

quotes.

Length The length of the string Hostname:Port

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

Result code >FFFF if connect

>0000 for no connection

#### **Example Code**

LI R0,>0002 Open Host opcode

LI R1,HOST1 Host or IP address to open with port number

LI R2,22 Length of Host String

LI R3,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram MOV R0,R0 Test for connection JEQ NOCONCT No connection,

TIPI DATA 12 TIPI Library

HOST1 TEXT "Heatwave.ddns.net:9640" Host to open

**EVEN** 

HOST2 TEXT 'localhost:23" Host to open

**EVEN** 

HOST3 TEXT '192.168.1.79:9640' Host to open

**EVEN** 

### **Receive TCP Message**

Function Receive a single character from the TIPI TCP Socket Messaging system

Parameters R0 = >0003

R1 = Socket handle (MSB)

**Results** R0 = Result code

R1 = Received character (MSB)

#### **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

Result code >0000 no character received

>FFFF if character received

Received character Received character from >00 to >FF received from the socket handle

#### **Example Code**

LOOP

LI R0,>0003 Receive a single character
LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

MOV R0,R0 Test for status

JEQ LOOP No character, run through loop again

MOVB R1,CHAR Move character to buffer

TIPI DATA 12 TIPI Library

CHAR DATA 0 Character to receive

# Send TCP Message

**Function** Send a single character from the TIPI TCP Socket Messaging system.

Parameters R0 = >0004

R1 = Character to send (MSB) R2 = Socket handle (MSB)

Results Not applicable

**Parameter Description** 

Character to Send A single byte from >00 to >FF to send via the TIPI messaging system.

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

**Example Code** 

LI R0,>0004 Send single character MOV @CHAR,R1 Character to send LI R2,>0100 Socket handle XOP @TIPI,0 Access subprogram

TIPI DATA 12 TIPI Library

CHAR DATA >0D00 Character to send (MSB)

# **Close TIPI Connection**

**Function** Close an open TIPI TCP Socket.

**Parameters** R0 = >0005

R1 = Socket handle (MSB)

Results N/A

# **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>0005 Close TIPI TCP Socket

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

#### **Receive TIPI String**

**Function** Receive multiple characters from the TIPI TCP Socket Messaging system.

Parameters R0 = >0006

R1 = String Pointer R2 = String length

R3 = Socket handle (MSB)

**Results** R0 = Result code

#### **Parameter Description**

String Pointer An address in memory where data will be returned to a buffer in the program's

physical 64K memory space.

String length The length of the buffer in memory to be processed. The Raspberry PI maintains a

larger buffer passing up to the maximum amount of characters in the program's buffer. Upon return from the TIPI XOP call, the actual number of characters retrieved

will be passed.

The string length shall not exceed the boundary of a 2<sup>nd</sup> page mapped in memory from the first physical page as only 2 x 8K pages are mapped into use during the TIPI

XOP opcode call.

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

Result code >0000 no character

>0001 or greater, characters returned to the buffer.

#### **Example Code**

LOOP			
	LI	R0,>0006	Receive string
	LI	R1,BUF	Buffer containing the characters
	LI	R2, 8192	Length of buffer
	LI	R3,>0100	TCP Socket Handle Byte (MSB)
	XOP	@TIPI,0	Access subprogram
	MOV JEQ	R0,R0 LOOP	Test for status No character(s) received, run through loop again
TIPI BUF	DATA BSS	12 8192	TIPI Library Buffer

# Send ANSI String (Up Arrow Key)

**Function** Send an ANSI sequence for the Down Arrow key.

Parameters R0 = >0007

R1 = Socket handle (MSB)

Results Not applicable

#### **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>0007 Send ANSI Sequence for Up-Arrow keypress

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

# Send ANSI String (Down Arrow Key)

**Function** Send an ANSI sequence for the Down Arrow key.

Parameters R0 = >0008

R1 = Socket handle (MSB)

Results Not applicable

#### **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>0008 Send ANSI Sequence for Down-Arrow keypress

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

# Send ANSI String (Left Arrow Key)

**Function** Send an ANSI sequence for the Left Arrow key.

Parameters R0 = >0009

R1 = Socket handle (MSB)

Results Not applicable

#### **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>0009 Send ANSI Sequence for Left-arrow keypress

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

# Send ANSI String (Right Arrow Key)

**Function** Send an ANSI sequence for the Right Arrow key.

Parameters R0 = >000A

R1 = Socket handle (MSB)

Results Not applicable

#### **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>000A Send ANSI Sequence for Right-Arrow keypress

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

# Send ANSI String (PageUp Key)

**Function** Send an ANSI sequence for the PageUp Arrow key.

**Parameters** R0 = >000B

R1 = Socket handle (MSB)

Results Not applicable

#### **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>000B Send ANSI Sequence for PageUp-Arrow keypress

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

# Send ANSI String (PageDown Key)

**Function** Send an ANSI sequence for the Up Arrow key.

Parameters R0 = >000C

R1 = Socket handle (MSB)

Results Not applicable

**Parameter Description** 

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

**Example Code** 

LOOP

LI R0,>000C Send ANSI Sequence for Up-Arrow keypress

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

#### **Server Bind Port**

**Function** Bind a listening server socket to a listening port.

Parameters R0 = >000D

R1 = Interface address (IP:Port) string R2 = Interface address String length

R3 = Server handle (MSB)

**Results** R0 = Result code

#### **Parameter Description**

Interface Port String 
An address in memory containing the Interface Port to be binded. An interface port

can be specified by the address such as "\*:9640" excluding quotes to bind port 9640

on the Raspberry PI.

Interface length The length of the interface port in memory to be binded. The Raspberry PI maintains

a larger buffer passing up to the maximum amount of characters in the program's buffer. Upon return from the TIPI XOP call, the actual number of characters retrieved

will be passed.

The string length shall not exceed the boundary of a 2<sup>nd</sup> page mapped in memory

from the first physical page as only 2 x 8K pages are mapped into use during the TIPI

XOP opcode call.

Server handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple server sockets can be managed by the TIPI XOP within a single program or with several programs in a multitasking state. This handle should not be confused with the client socket handle.

Result code >0000 binding not successful

>FFFF binding successful

#### **Example Code**

LI R0,>000D Bind Server Port

LI R1,SERVR Buffer containing the characters for the interface port

MOV @LEN,R2 Length of the interface port string to be binded

LI R3,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

MOV R0,R0 Test for status

JNE FOUND Server binded, let's go BLWP @0 Server not binded, let's exit

TIPI DATA 12 TIPI Library

LEN DATA 6 SERVRTEXT '\*:9640"

# Server Unbind

**Function** Unbind a previously binded server.

Parameters R0 = >000E

R1 = Server handle (MSB)

Results Not applicable

# **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>000E Unbind server

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

#### **Server Accept**

**Function** Accept an incoming connection on a previously binded server interface address.

**Parameters** R0 = >000F

R1 = Server handle (MSB)

**Results** R0 = Result code (MSB)

#### **Parameter Description**

Server handle Server handles will have a server handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple server handles can be managed by the TIPI XOP within a single program or with several programs in a multitasking state. This server handle should not be confused with the socket handle.

Result code >0000 no incoming socket

>FF00 error on server handle

>0100 to >FE00, Socket handle of the MSB

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>000F Accept incoming connection

LI R1,>0100 Server handle XOP @TIPI,0 Access subprogram

MOV R0,R0 Test for status

JEQ LOOP No connection, loop again as still waiting

MOV R0, SOCK Store socket handle

TIPI DATA 12 TIPI Library SOCK DATA 0 Socket handle

# **TIPI Mouse Movement**

**Function** Get Mouse release data. This data call mimics the Video XOP opcode call >32.

**Parameters** R0x = >0010

**Results** R1x = Returned X displacement

R2x = Returned Y displacement

R3x = Button State

#### **Parameter Description**

Returned X displacement Returns the x direction displacement from the last call.

Returned Y displacement Returns the y direction displacement from the last call.

Button State The button state will return the left, middle, and right button status.

b1 b2 b3 0 xxxx xxxx xxxx (MSB bits)

b1 = left 1 = down b2 = middle 1 = down b3 = right 1 = down

#### **Example Code**

LI R0,>0010 Send single character XOP @TIPI,0 Access subprogram

MOV R1,@XDIS X distance movement MOV R2,@YDIS Y Distance movement MOV R3,@BUT Mouse button status

TIPI DATA 12 TIPI Library

XDIS DATA 0 X Distance movement YDIS DATA 0 Y Distance movement

BUT DATA 0 Button status

#### **Send TCP String**

Function Send TIPI TCP message, maximum 10 characters. Useful when sending a response

sequence when a single byte one at a time has timing issues with the receiving

system.

Parameters R0 = >0011

R1 = String length contained in R2,R3,R4,R5,R6 (max 10 bytes)

R2 = Chars R3 = Chars R4 = Chars R5 = Chars R6 = Chars

R7 = Socket handle (MSB)

**Results** R0 = >0000 no character, greater than or equal to >0001 or more characters returned

to the buffer.

#### **Parameter Description**

String length The length of the buffer in the registers in the current workspace in registers R2 to R6

to be processed. The maximum length of the buffer is 10 characters.

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LI	R0,>0011	Send String	
LI	R1,8	Length of string to send	
Build string containing "Client#1"			
LI	R2,'Cl'	Two characters, "Cl"	

LI R3,'ie' Two characters, "ie"
LI R4,'nt' Two characters, "nt"
LI R5,'#1" Two characters, "#1"

CLR R6 Clear register, but not required to be cleared

LI R7,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

#### **Send TCP String**

Function Send TCP TCP message, maximum 8K characters. Useful when sending a response

sequence when a single byte one at a time has timing issues with the receiving

system.

Parameters R0 = >0012

R1 = String pointer to write

R2 = String length beginning after first three bytes of the string pointer destination.

Results R0 = >0000 no character, greater than or equal to >0001 or more characters returned

to the buffer.

#### **Parameter Description**

String length String length is defined as:

1<sup>st</sup> Byte >22

2<sup>nd</sup> Byte Socket handle byte >01 to >FF

3<sup>rd</sup> Byte >03 (write command) 4<sup>th</sup> Byte to 8K String up to 8K

Socket handle

Socket handles will have a socket handle of a single byte from >01 to >FF, assigned arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a multitasking state.

#### **Example Code**

LI R0,>0013 Send String
LI R1,HELLO String Pointer
LI R2,7 String length

XOP @TIPI,0 Access subprogram

HELLO BYTE >22 Write

BYTE >00 Socket handle

BYTE >03 Write

TEXT 'Hello'

BYTE >0D,>0A cr/lf

# **Open UDP URL**

**Function** Opens a TIPI UDP socket to a Hostname or IP address at a specified port.

**Parameters** R0 = >0013

R1 = Hostname or IP address

R2 = Length of R1

R3 = Socket handle (MSB)

**Results** R1 = Result code

#### **Parameter Description**

Hostname or IP The hostname or IP address is a string in the form of "hostname:port" without the

quotes.

Length The length of the string Hostname:Port

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

Result code >FFFF if connect

>0000 for no connection

#### **Example Code**

LI R0,>0013 Open Host opcode

LI R1,HOST1 Host or IP address to open with port number

LI R2,22 Length of Host String

LI R3,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram MOV R0,R0 Test for connection JEQ NOCONCT No connection,

TIPI DATA 12 TIPI Library

HOST1 TEXT "Heatwave.ddns.net:9640" Host to open

**EVEN** 

HOST2 TEXT 'localhost:23" Host to open

**EVEN** 

HOST3 TEXT '192.168.1.79:9640' Host to open

**EVEN** 

# **Close UDP Connection**

**Function** Close an open TIPI UDP Socket.

**Parameters** R0 = >0014 (opcode)

R1 = Socket handle (MSB)

Results N/A

# **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>0014 Close TIPI TCP Socket

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

# Send UDP Message

**Function** Send TIPI UDP message, maximum 8K characters.

**Parameters** R0 = >0015

R1 = String pointer to write

R2 = String length beginning after first three bytes of the string pointer destination.

**Results** R0 = >0000 all characters sent, not >0000 then error on sending string.

#### **Parameter Description**

String length String length is defined as:

1<sup>st</sup> Byte >23

2<sup>nd</sup> Byte Socket handle byte >01 to >FF

3<sup>rd</sup> Byte >03 (write command) 4<sup>th</sup> Byte to 8K String up to 8K

Socket handle Socket handles will have a socket handle of a single byte from >01 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

# **Example Code**

LI R0,>0015 Send String
LI R1,HELLO String Pointer
LI R2,7 String length
XOP @TIPI,0 Access subprogram

HELLO BYTE >23 Write

BYTE >00 Socket handle

BYTE >03 Write TEXT 'Hello'

BYTE >0D,>0A cr/lf

# **Receive UDP Message**

Function Receive a single character from the TIPI UDP Socket Messaging system

**Parameters** R0 = >0016

R1 = String Pointer R2 = String length

R3 = Socket handle (MSB)

**Results** R0 = Result code

#### **Parameter Description**

String Pointer An address in memory where data will be returned to a buffer in the program's

physical 64K memory space.

String length The length of the buffer in memory to be processed. The Raspberry PI maintains a

larger buffer passing up to the maximum amount of characters in the program's buffer. Upon return from the TIPI XOP call, the actual number of characters retrieved

will be passed.

The string length shall not exceed the boundary of a 2<sup>nd</sup> page mapped in memory from the first physical page as only 2 x 8K pages are mapped into use during the TIPI

XOP opcode call.

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

Result code >0000 no character

>0001 or greater, characters returned to the buffer.

#### **Example Code**

LOOP			
	LI	R0,>0016	Receive string
	LI	R1,BUF	Buffer containing the characters
	LI	R2, 8192	Length of buffer
	LI	R3,>0100	TCP Socket Handle Byte (MSB)
	XOP	@TIPI,0	Access subprogram
	MOV JEQ	R0,R0 LOOP	Test for status No character(s) received, run through loop again
TIPI BUF	DATA BSS	12 8192	TIPI Library Buffer

# **Open TLS URL**

**Function** Opens a TIPI TLS socket to a Hostname or IP address at a specified port.

**Parameters** R0 = >0017

R1 = Hostname or IP address

R2 = Length of R1

R3 = Socket handle (MSB)

**Results** R1 = Result code

#### **Parameter Description**

Hostname or IP The hostname or IP address is a string in the form of "hostname:port" without the

quotes.

Length The length of the string Hostname:Port

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

Result code >FFFF if connect

>0000 for no connection

#### **Example Code**

LI R0,>0017 Open Host opcode

LI R1,HOST1 Host or IP address to open with port number

LI R2,22 Length of Host String

LI R3,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram MOV R0,R0 Test for connection JEQ NOCONCT No connection,

TIPI DATA 12 TIPI Library

HOST1 TEXT "Heatwave.ddns.net:9640" Host to open

**EVEN** 

HOST2 TEXT 'localhost:23" Host to open

**EVEN** 

HOST3 TEXT '192.168.1.79:9640' Host to open

**EVEN** 

# Close TLP Connection

**Function** Close an open TIPI TLP Socket.

**Parameters** R0 = >0018 (opcode)

R1 = Socket handle (MSB)

Results N/A

# **Parameter Description**

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LOOP

LI R0,>0018 Close TIPI TCP Socket

LI R1,>0100 TCP Socket Handle Byte (MSB)

XOP @TIPI,0 Access subprogram

# Send TLP Message

**Function** Send a TIPI TLP message, maximum 8K characters.

**Parameters** R0 = >0019

R1 = String pointer to write

R2 = String length beginning after first three bytes of the string pointer destination.

**Results** R0 = >0000 all characters sent, not >0000 then error on sending string.

#### **Parameter Description**

String length String length is defined as:

1<sup>st</sup> Byte >24

2<sup>nd</sup> Byte Socket handle byte >01 to >FF

3<sup>rd</sup> Byte >03 (write command) 4<sup>th</sup> Byte to 8K String up to 8K

Socket handle Socket handles will have a socket handle of a single byte from >01 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

#### **Example Code**

LI R0,>0019 Send String
LI R1,HELLO String Pointer
LI R2,7 String length
XOP @TIPI,0 Access subprogram

HELLO BYTE >24 TLP Extension

BYTE >00 Socket handle

BYTE >03 Write

TEXT 'Hello'

BYTE >0D,>0A cr/lf

#### **Receive TLS Message**

Function Receive a single character from the TIPI TLS Socket Messaging system

Parameters R0 = >001A

R1 = String Pointer R2 = String length

R3 = Socket handle (MSB)

**Results** R0 = Result code

#### **Parameter Description**

String Pointer An address in memory where data will be returned to a buffer in the program's

physical 64K memory space.

String length The length of the buffer in memory to be processed. The Raspberry PI maintains a

larger buffer passing up to the maximum amount of characters in the program's buffer. Upon return from the TIPI XOP call, the actual number of characters retrieved

will be passed.

The string length shall not exceed the boundary of a 2<sup>nd</sup> page mapped in memory from the first physical page as only 2 x 8K pages are mapped into use during the TIPI

XOP opcode call.

Socket handle Socket handles will have a socket handle of a single byte from >00 to >FF, assigned

arbitrarily by the code it passes in the open command. Multiple sockets can be managed by the TIPI XOP within a single program or with several programs in a

multitasking state.

Result code >0000 no character

>0001 or greater, characters returned to the buffer.

#### **Example Code**

LOOP			
	LI	R0,>001A	Receive string
	LI	R1,BUF	Buffer containing the characters
	LI	R2, 8192	Length of buffer
	LI	R3,>0100	TCP Socket Handle Byte (MSB)
	XOP	@TIPI,0	Access subprogram
	MOV	R0,R0	Test for status
	JEQ	LOOP	No character(s) received, run through loop again
TIPI	DATA	12	TIPI Library
BUF	BSS	8192	Buffer

# **TIPI Log Extension**

**Function** Writes a message to the "tipi.log" file on the TIPI. Useful for Debugging purposes.

**Parameters** R0 = >001B

R1 = String Pointer R2 = String length

Results Not Applicable

# **Parameter Description**

String length String length is defined as:

1<sup>st</sup> Byte >25

2<sup>nd</sup> Byte to 8K String up to 8K

# **Example Code**

LOOP

LI R0,>0025 Receive a single character

LI R1,HELLO String Pointer
LI R2,7 String length
XOP @TIPI,0 Access subprogram

HELLO BYTE >25 TLP Extension

TEXT 'Hello'

BYTE >0D,>0A cr/lf